

Welcome to the Magic: The Gathering - Commander™ Launch Party!

Check each box as you achieve the feats below.

Gather Your Allies

What does this one do?

Participate in the Magic the Gathering: Commander Release Events

Command Tower

Cast your Commander using mana from a Command Tower

Second in Command

Cast or control a Legendary creature that isn't your Commander

Get into it!

Make applicable sound effects or emphasis when you cast a spell or activate an ability (if the majority of the table agrees!)

Join Forces

Pay at least five mana, for a spell with Join Forces, cast by another player

Kaalial's Trifecta

Control an Angel, a Demon, and a Dragon creature

Riku's Mirror Gallery

Control at least two creature tokens that are copies of other creatures you control

Ghave's Spore Cloud

Control at least seven saproling creature tokens at the same time

The Gifts of Zedruu

Have each of your opponents control a permanent you own at the same time

Hunger of The Mimeoplasm

Have The Mimeoplasm enter the battlefield with at least five +1/+1 counters and two keyword abilities

name:

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**Crush your enemies,
see them driven before you!**

Let the Slaughter Begin

Be the first player to kill an opponent's creature (destroy, exile, sacrifice, etc.)

Mega-Kill

Kill four creatures at the same time (this could be done through combat, destroy effects, exile, sacrifice, etc)

Royal Assassin

Kill three or more Commanders your opponents control during a single game (Destroy, exile, force sacrifice, legend rule, etc.)

Kill, but Don't Touch

Deal 20 or more points of non-combat damage in a single turn

Power Overwhelming

Attack with one or more creatures whose power totals 50 or greater in a single combat step

No One is Safe

Attack two or more players in a single combat step

name:

Ultimate Endings

First Blood

Be the first player to deal damage to an opponent

Death Dealer

Eliminate another player

Not According to Plan

Be the first player eliminated from the table

A Taste of their Own Medicine

Eliminate another player with their own Commander

I'm Taking You All With Me!

Eliminate all remaining players from the game at the same time (including yourself)

Never tell me the odds!

Third Time's a Charm

Cast your Commander from the Command Zone three times in one game

Pile of Corpses

Have 15 or more cards in your graveyard

Thanks, I'll have another

Draw five or more cards in one turn

Is That All You Got?

Survive being attacked for lethal damage

Pawns in the Game

Return a card from your graveyard to the battlefield

Life Saver

Save another player from losing the game (destroy a creature that's attacking for lethal damage, fog, etc.)

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