

Minotaur Thug

(New)

Dungeon Delve Stat Card Side 2

‡ **Goring Rampage** (standard; encounter) ◆ **Weapon**

The minotaur thug moves 6 squares and makes up to three attacks at any point during this move, attacking a different target each time; +15 vs. AC; 1d6 + 5 damage, and the target slides 1 square.

Ferocity (when reduced to 0 hit points)

The minotaur thug makes a melee basic attack.

Equipment short sword

STR 18 (+8)

CON 15 (+6)

DEX 17 (+7)

INT 9 (+3)

WIS 14 (+6)

CHA 10 (+4)