Pazuzu’s Dread Flock

A corruptor and a destroyer of innocence, Pazuzu ranks among the demon lords second only to Graz’zt in cunning and treachery. His servants closely follow his example, spreading a subtle and insidious destruction across the mortal world. They earn their victims’ trust with gifts and honeyed words, then turn that trust to betrayal and death.

Graz’zt revels in misdirection and control, but Pazuzu turns his enemies against one another. His priests and followers gain the power to manipulate and corrupt others, using the magic given to them by the Dark Angel of the Four Winds. Artillery and controllers can make the best use of Pazuzu’s boons, staying safe at the edge of the fray while they sow distrust and mutiny among their foes.

Pazuzu’s Flock

At a cultist’s command, a spectral flock of demonic birds swoops down on the battlefield. This power fits artillery and controllers well, and Pazuzu grants it to many of his priests. When mortal creatures are offered up to the Dark Angel of the Four Winds, Pazuzu’s flock is used for the sacrifice.

Promise of Strength

The target feels a burst of strength that drives its attack, even as its allies are struck down by the abyssal power it unknowingly unleashes. This power suits a controller not afraid to provoke opportunity attacks from the thick of combat.

Skill Modification: +2 bonus to Insight checks.

Atk Powrs

Other demon cultists use brute force to impose their will, but subtle enticements are a far more effective means of swaying an enemy to Pazuzu’s control. His followers turn their enemies against one another with cruel bargains and magical deceit.

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(Zone)

Attack: Area burst 1 within 10 (one creature in burst); level + 3 vs. Fortitude
Hit: The target is knocked prone and blinded (save ends).
Level 11: 10 damage.
Level 21: 15 damage.
Effect: The burst creates a zone that lasts until the end of this creature’s next turn. Any enemy that ends its turn within the zone or that leaves the zone takes 5 damage. This creature can move the zone 3 squares as a move action.
Sustain Minor: The zone persists.

Utility Powers

Pazuzu allows his dedicated followers to tap the power of the endless winds scouring the Plain of a Thousand Portals.

Abyssal Storm

The shrieking winds of the Abyss erupt at a cultist’s command, sweeping around its allies and shifting them into new positions. This power is most often granted to controllers.

A creature that adopts this power takes the leader role.

Gift of Pazuzu

Pazuzu’s priests use this ability to spy on potential victims or to escape their enemies.

Wings of Pazuzu

A gift commonly granted to Pazuzu’s servants, this boon manifests a pair of misty, blood-stained wings that can lift a creature safely out of trouble.